



# uArm gCode Communication Protocol





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## 1.1 Brief description

UArm gCode is an important part of the uArm firmware 2.0. Based on the standard gCode protocol, we add a new protocol head in front of the gCode so that it can be more easily to use and debug. What's more it is designed to be compatible with the standard gCode. (We offer the code of decode the standard gCode)

## 1.2 Description of the protocol

Example:

    sending command from PC   “#25 G0 X12 Y23 Z51 F55\n” //move to [12,23,51] while keeping the speed at 55

    Reply from uArm                 “\$25 OK V500\n”             //finish the command and return value = 500

Command can be divided into two parts:

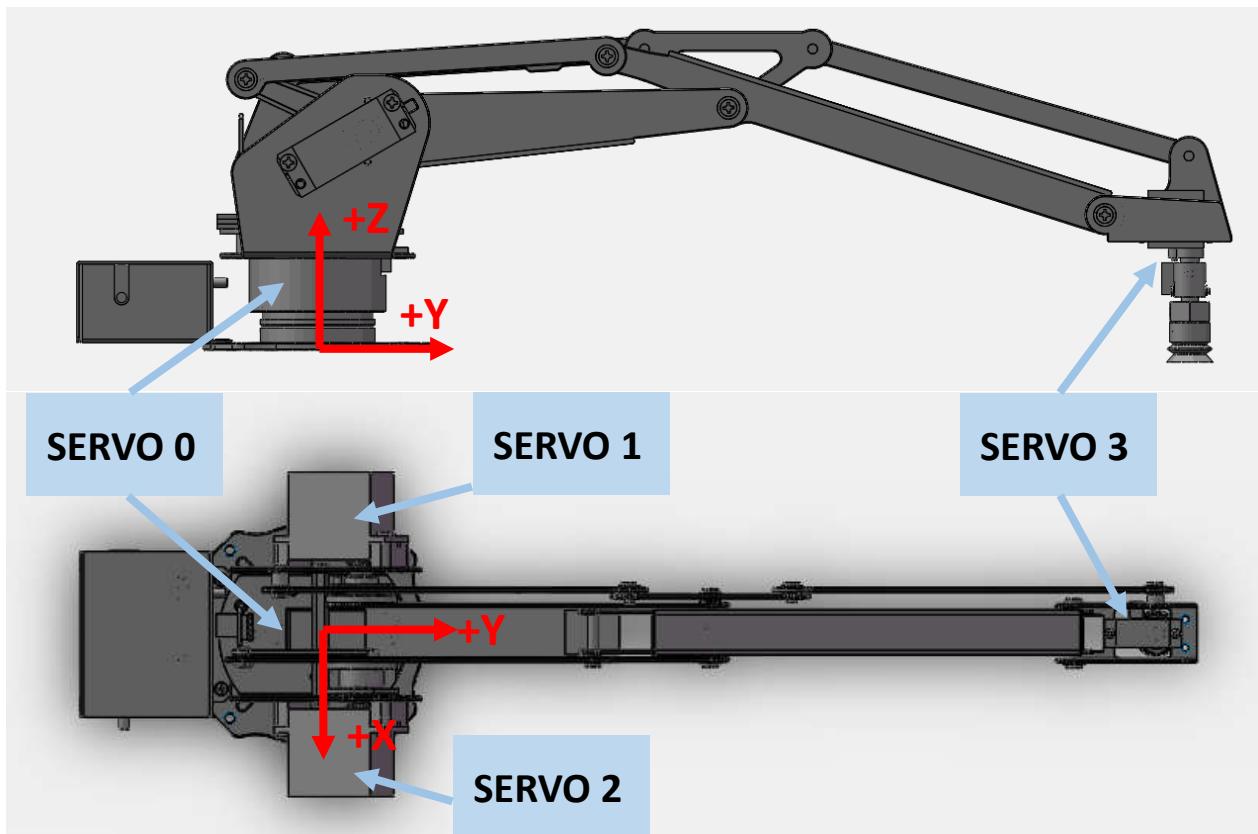
    1. Command with underline: it's the new added protocol head. The command from PC starts with '#', while the command from uArm starts with '\$'. And the data following the symbol decided by the PC, and the reply from the uArm should have the same data which indicates it finish the command. (In the example above, PC sends the command with '#25' and uArm replies the command with '\$25')

    2. Command without the underline: it's the standard gCode.

### Caution:

1. Currently the communication protocol should contain both the command with underline and the command without underline; (Because the code space of uArm control board is not big enough)
2. There should be blank space between each parameter;
3. The letters in the command should be capitalized;
4. The command should end with '\n'.

### 1.3 Definition of the coordinates





## 1.4Commands

GCode Command	Description	Feedback
<b>Moving Command (parameters are in underline)</b>		
"#_n G0 X <u>100</u> Y <u>100</u> Z <u>100</u> F <u>100</u> \n"	Move to XYZ(mm), F is speed(mm/min)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n G201 S <u>100</u> R <u>90</u> H <u>80</u> F <u>100</u> \n"	Polar coordinates, S is stretch(mm), R is rotation(degree),H is height(mm), F is speed(mm/min)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n G202 N <u>0</u> V <u>90</u> \n"	Move the servo to the position ,N is ID of servos(0~3),V is angle(0~180)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n G203\n"	Stop moving	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n G204 X <u>10</u> Y <u>10</u> Z <u>10</u> F <u>100</u> \n"	relative displacement	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
<b>Setting Command (parameters are in underline)</b>		
"#_n M120 V <u>0.2</u> \n"	Set time cycle of feedback, return Cartesian coordinates, V is time(seconds)	"@3 X <u>154.714</u> Y <u>194.915</u> Z <u>10.217</u> \n"
"#_n M200\n"	Check if uArm is moving	"\$_n OK V <u>1</u> \n" (1 moving,0 stop)
"#_n M201 N <u>0</u> \n"	attach servo, N is ID of servos(0~3)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n M202 N <u>0</u> \n"	Detach servo, N is ID of servos(0~3)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n M210 F <u>1000</u> T <u>0.2</u> \n"	buzzer,F is frequency, T is time (s)	"\$_n OK \n" or "\$_n Ex \n"(refer to Err output)
"#_n M211 N <u>0</u> A <u>200</u> T <u>1</u> \n"	Read EEPROM N(0~2,0 is internal EEPROM,1 is USR_E2PROM, 2 is SYS_E2PROM), A is address, T is type (1 char,2 int,4 float)	"\$_n OK V <u>10</u> \n"
"#_n M212 N <u>0</u> A <u>200</u> T <u>1</u> V <u>10</u> \n"	Write EEPROM N(0~2,0 is internal EEPROM,1 is USR_E2PROM, 2 is SYS_E2PROM), A is address, T is type (1 char,2 int,4 float)V is the input data	"\$_n OK \n"
"#_n M220 X <u>100</u> Y <u>100</u> Z <u>100</u> \n"	Convert coordinates to angle of servos	"\$_n OK B <u>50</u> L <u>50</u> R <u>50</u> \n" (B servo 0,L



		servo1,R servo 2, 0~180)
"#_ M221 B <u>0</u> L <u>50</u> R <u>50</u> \n"	Convert angle of servos to coordinates	"\$_ OK X <u>100</u> Y <u>100</u> Z <u>100</u> \n"
"#_ M222 X <u>100</u> Y <u>100</u> Z <u>100</u> P <u>0</u> \n"	Check if it can reach,P1 polar, P0 Cartesian coordinates	"\$_ OK V <u>1</u> \n" (1 reachable, 0 unreachable)
"#_ M231 V <u>1</u> \n"	pump V1 working, V0 stop	"\$_ OK \n" or "\$_ Ex \n"(refer to Err output)
"#_ M232 V <u>1</u> \n"	gripper V1 close, V0 open	"\$_ OK \n" or "\$_ Ex \n"(refer to Err output)
"#_ M240 N <u>1</u> V <u>1</u> \n"	Set the digital IO output	"\$_ OK \n" or "\$_ Ex \n"(refer to Err output)
<b>Querying Command (parameters are in underline)</b>		
"#_ P200\n"	Get the current angle of servo	"\$_ OK B <u>50</u> L <u>50</u> R <u>50</u> \n"
"#_ P201\n"	Get the device name	"\$_ OK V <u>3.2</u> \n"
"#_ P202\n"	Get the hardware version	"\$_ OK V <u>1.2</u> \n"
"#_ P203\n"	Get the software version	"\$_ OK V <u>3.2</u> \n"
"#_ P204\n"	Get the API version	"\$_ OK V <u>3.2</u> \n"
"#_ P205\n"	Get the UID	"\$_ OK V <u>3.2</u> \n"
"#_ P220\n"	Get current coordinates	"\$_ OK X <u>100</u> Y <u>100</u> Z <u>100</u> \n"
"#_ P221\n"	Get current polar coordinates	"\$_ OK S <u>100</u> R <u>90</u> H <u>80</u> \n"
"#_ P231\n"	Get the status of pump	"\$_ OK V <u>1</u> \n" (0 stop, 1 working, 2 grabbing things)
"#_ P232\n"	Get the status of gripper	"\$_ OK V <u>1</u> \n" (0 stop, 1 working, 2 grabbing things)
"#_ P233\n"	Get the status of limited switch	"\$_ OK V <u>1</u> \n" (R1 triggered, R0 untriggered)
"#_ P240 N <u>1</u> \n"	Get the status of digital IO	"\$_ OK V <u>1</u> \n" (1 High, 0 Low)
"#_ P241 N <u>1</u> \n"	Get the status of analog IO	"\$_ OK V <u>295</u> \n" (return the data of ADC)
<b>Ticking feedback</b>		
@3	Timed feedback , "M120"	
<b>Err Output</b>		
E20	Unexist command	
E21	Parameter error	
E22	Address out of range	



## 1.5 Example code of decoding gCode

```
#define MAX_CMD_SIZE      960
#define BUFSIZE             4

typedef struct
{
    char cmdbuffer[BUFSIZE][MAX_CMD_SIZE];
    float value_V;
    int buflen;
    int bufindr;
    int bufindw;
}gc_Command_t;
gc_Command_t gc_Command;

int example_test()
{
    long temp_l;
    char ch;
    uint8_t command_num;

    if(code_seen('#'))
    {
        command_num = (int)code_value();
    }
    else
    {
        //no "#n",  error return;
        return -1;
    }

    if (code_seen('G') && sys_state.online)
    {
        switch ((int)code_value())
        {
        case 1:
            get_commandValue();
            break;

        case 2:
            break;
        case 3:
            break;
        default:
            Printf(MYSERIAL, "unknow command\n");
        }
    }
    else if (code_seen('M'))
    {
        switch ((int)code_value())
        {
        case 0:
            kill_system();
            break;
        case 5:
            break;
        default:
            Printf(MYSERIAL, "unknow command ");
        }
        Printf(MYSERIAL, "\n");
    }
}
```



```
    return 1;
}

void get_commandLine()
{
    char serial_char;
    static long gcode_N, gcode_LastN;
    static bool comment_mode = false;
    static int serial_count = 0;

    while( gc_Command.buflen < BUFSIZE)
    {
        serial_char = usart1_receBuf_read(); //read a char
        if (0 == serial_char)
        {
            break;
        }

        // get a complete command
        if (serial_char == '\n' || serial_char == '\r' || (serial_char == ':' && comment_mode == false) || serial_count >= (MAX_CMD_SIZE - 1) )
        {
            if (!serial_count) //if empty line
            {
                comment_mode = false; //for new command
                return;
            }

            gc_Command.cmdbuffer[gc_Command.bufindw][serial_count] = 0; //terminate string
            if (!comment_mode)
            {
                comment_mode = false; //for new command

                //if have 'N' and into check
                if (strchr(gc_Command.cmdbuffer[gc_Command.bufindw], 'N') != NULL)
                {
                    //strchr function search string first appeared in the position of the character Char
                    strchr_pointer = strchr(gc_Command.cmdbuffer[gc_Command.bufindw], 'N');

                    //strtol function ,if "123asd",return long 123 ,10:decimalism
                    gcode_N = (strtol(&gc_Command.cmdbuffer[gc_Command.bufindw][strchr_pointer - gc_Command.cmdbuffer[gc_Command.bufindw] + 1], NULL, 10));

                    //check
                    if (gcode_N != gcode_LastN+1 && (strstr(gc_Command.cmdbuffer[gc_Command.bufindw], "M110") == NULL) )
                    {
                        serial_count = 0; //clear buffer
                        return;
                    }

                    //check
                    if (strchr(gc_Command.cmdbuffer[gc_Command.bufindw], '*') != NULL)
                    {
                        byte checksum = 0;
                        byte count = 0;
                        while(gc_Command.cmdbuffer[gc_Command.bufindw][count] != '*') checksum = checksum^gc_Command.cmdbuffer[gc_Command.bufindw][count++];
                        //checksum
                        strchr_pointer = strchr(gc_Command.cmdbuffer[gc_Command.bufindw], '*');
                        if ((int)(strtod(&gc_Command.cmdbuffer[gc_Command.bufindw][strchr_pointer -
```



```
gc_Command.cmdbuffer[gc_Command.bufindw + 1], NULL)) != checksum)
{
    serial_count = 0; //clear buffer
    return;
}
else //if no check , error and return
{
    serial_count = 0; //clear buffer
    return;
}
gcode_LastN = gcode_N;
}
else // if we don't receive 'N' but still see '*',error and return
{
    if ((strchr(gc_Command.cmdbuffer[gc_Command.bufindw], '*') != NULL))
    {
        serial_count = 0; //clear buffer
        return;
    }
}

//one command over readed
gc_Command.bufindw = (gc_Command.bufindw + 1)%BUFSIZE;
gc_Command.buflen += 1;
}
serial_count = 0; //clear buffer
}
else //continue get char
{
    if (!comment_mode)
        gc_Command.cmdbuffer[gc_Command.bufindw][serial_count++] = serial_char;//reading
command
}
}
}

//check current command contains character
bool code_seen(char code)
{
    strchr_pointer = strchr(gc_Command.cmdbuffer[gc_Command.bufindr], code);
    return(strchr_pointer != NULL); //Return True if a character was found
}

//get behind the keyword values
float code_value()
{
    return(strtod(&gc_Command.cmdbuffer[gc_Command.bufindr][strchr_pointer
gc_Command.cmdbuffer[gc_Command.bufindr] + 1], NULL));
}

//get behind the keyword 'X','Y','Z','E','F' valuees,into destination[] and feedrate
void get_commandValue()
{
    int i=0;
    for (i=0; i < NUM_AXIS; i++)
    {
        if (code_seen(axis_codes[i]))
        {
            move_block.destination[i] = (float)code_value() +
            sys_state.relative_mode*move_block.current_position[i];
        }
    }
}
```



```
        else move_block.destination[i] = move_block.current_position[i];      //Are these else lines
    really needed?
    }
    if (code_seen('F'))
    {
        if (code_value() > 0.0f) move_block.feedrate = code_value();
    }
}

void get_PCommandValue()
{
    if (code_seen('V'))
    {
        gc_Command.value_V = code_value();
    }
}
```