

Specification document of MPXA4250A

Component manufacturer	NXP Semiconductors		
Model number	MPXA4250A		
Datasheets	https://www.nxp.com/docs/en/data-sheet/MPX4250A.pdf		
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1. Component Software IF specification

The software interface specifications based on the MPXA4250A component specifications are as follows.

The voltage value-to-physical value conversion equation is a linear conversion equation as shown in the equation below.

ADC value to voltage value conversion formula

$$vi = (ai \times iADC_vdd) / 2^{iADC_bit} [V]$$

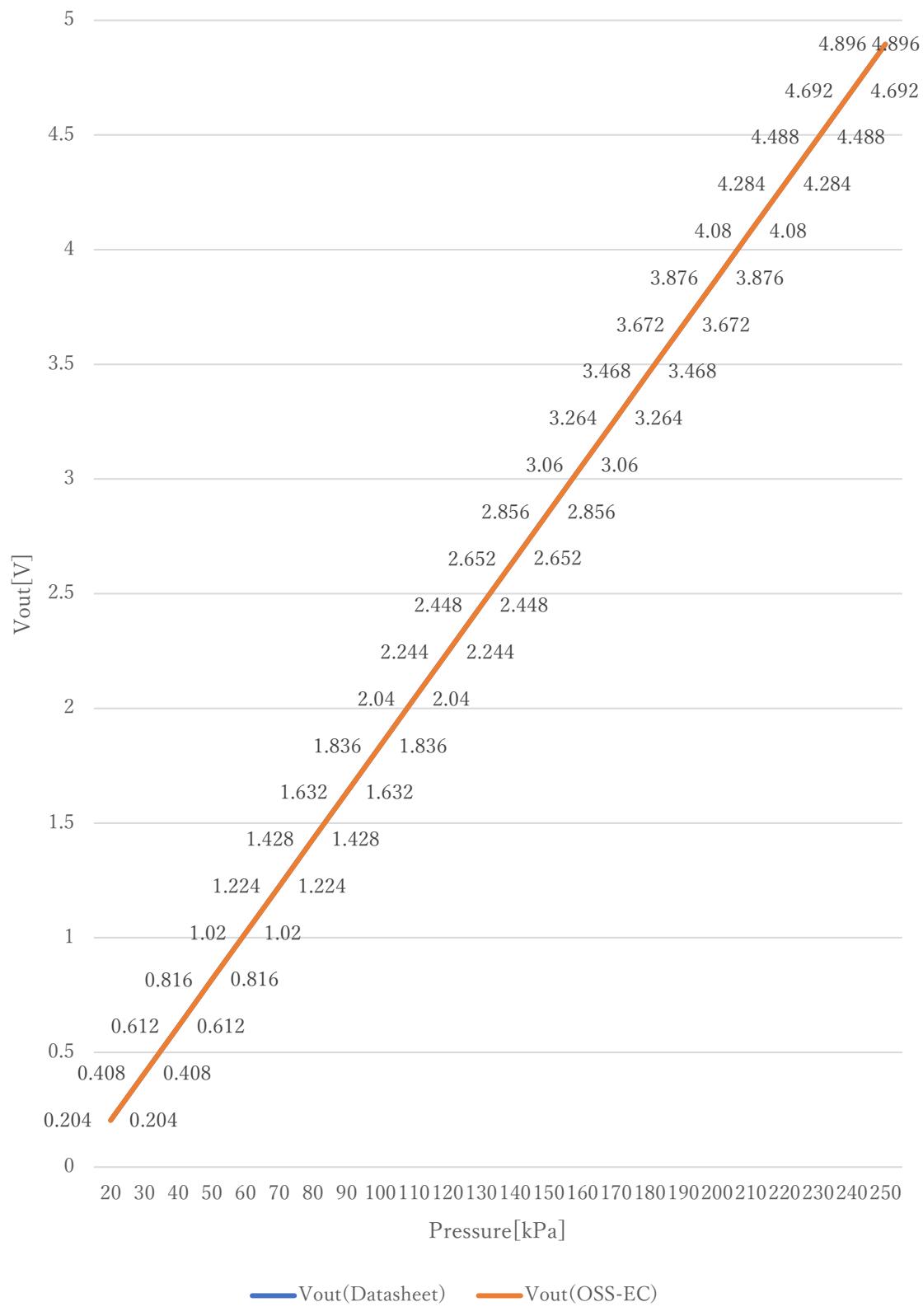
Voltage value to physical value conversion formula

$$y = (vi - iMPXA4250A_xoff) / iMPXA4250A_gain + iMPXA4250A_yoff [kPa]$$

$$iMPXA4250A_min \leq y \leq iMPXA4250A_max$$

ai	A/D conversion value
vi	Sensor output voltage value [V]
iADC_vdd	Sensor supply voltage value [V]
iADC_bit	A/D conversion bit length
y	Pressure value [kPa]
#define iMPXA4250A_xoff	(<u>-0.04F</u> *iADC_vdd) // X offset [V]
#define iMPXA4250A_yoff	<u>0.0F</u> // Y offset [kPa]
#define iMPXA4250A_gain	(<u>0.004F</u> *iADC_vdd) // Gain [V/kPa]
#define iMPXA4250A_max	<u>250.0F</u> // Pressure Max [kPa]
#define iMPXA4250A_min	<u>20.0F</u> // Pressure Min [kPa]

Datasheet : OSS-EC



2. File Structure and Definitions

MPXA4250A.h

```
#include "user_define.h"

// Components number
#define iMPXA4250A           100U                         // NXP MPXA4250A

// MPXA4250A System Parts definitions
#define iMPXA4250A_xoff      ( -0.04F*iADC_vdd )    // X offset [V]
#define iMPXA4250A_yoff      0.0F                      // Y offset [kPa]
#define iMPXA4250A_gain      ( 0.004F*iADC_vdd )    // Gain [V/kPa]
#define iMPXA4250A_max       250.0F                   // Pressure Max [kPa]
#define iMPXA4250A_min       20.0F                     // Pressure Min [kPa]

extern const tbl_adc_t tbl_MPXA4250A;
```

MPXA4250A.cpp

```
#include      "MPXA4250A.h"
#if      iMPXA4250A_ma == iSMA                         // Simple moving average filter
static float32 MPXA4250A_sma_buf[iMPXA4250A_SMA_num];
static const sma_f32_t MPXA4250A_PhysMA =
{
    iInitial ,                                         // Initial state
    iMPXA4250A_SMA_num ,                            // Simple moving average number & buf
    size
    0U ,                                              // buffer position
    0.0F ,                                            // sum
    &MPXA4250A_sma_buf[0]                            // buffer
};

#elif    iMPXA4250A_ma == iEMA                         // Exponential moving average filter
static const ema_f32_t MPXA4250A_PhysEMA =
{
    iInitial ,                                         // Initial state
    0.0F ,                                            // Xn-1
    iMPXA4250A_EMA_K                                // Exponential smoothing factor
};

#elif    iMPXA4250A_ma == iWMA                         // Weighted moving average filter
static float32 MPXA4250A_wma_buf[iMPXA4250A_WMA_num];
static const wma_f32_t MPXA4250A_PhysWMA =
{
    iInitial ,                                         // Initial state
    iMPXA4250A_WMA_num ,                            // Weighted moving average number & buf
    size
    0U ,                                              // buffer poition
    iMPXA4250A_WMA_num * (iMPXA4250A_WMA_num + 1)/2 , // kn sum
    &MPXA4250A_wma_buf[0]                            // Xn buffer
};

#else                                           // Non-moving average filter
#endif

#define iDummy_adr        0xffffffff                 // Dummy address
```

```

const tbl_adc_t tbl_MPXA4250A =
{
    iMPXA4250A          ,
    iMPXA4250A_pin       ,
    iMPXA4250A_xoff      ,
    iMPXA4250A_yoff      ,
    iMPXA4250A_gain      ,
    iMPXA4250A_max       ,
    iMPXA4250A_min       ,
    iMPXA4250A_ma        ,

#if     iMPXA4250A_ma == iSMA           // Simple moving average filter
&MPXA4250A_PhysMA    ,
(ema_f32_t*) iDummy_adr ,
(wma_f32_t*) iDummy_adr

#elif   iMPXA4250A_ma == iEMA           // Exponential moving average filter
(sma_f32_t*) iDummy_adr ,
&MPXA4250A_PhysEMA    ,
(ema_f32_t*) iDummy_adr

#elif   iMPXA4250A_ma == iWMA           // Weighted moving average filter
(sma_f32_t*) iDummy_adr ,
(ema_f32_t*) iDummy_adr ,
&MPXA4250A_PhysWMA

#else                           // Non-moving average filter
(sma_f32_t*) iDummy_adr ,
(ema_f32_t*) iDummy_adr ,
(wma_f32_t*) iDummy_adr

#endif

};


```